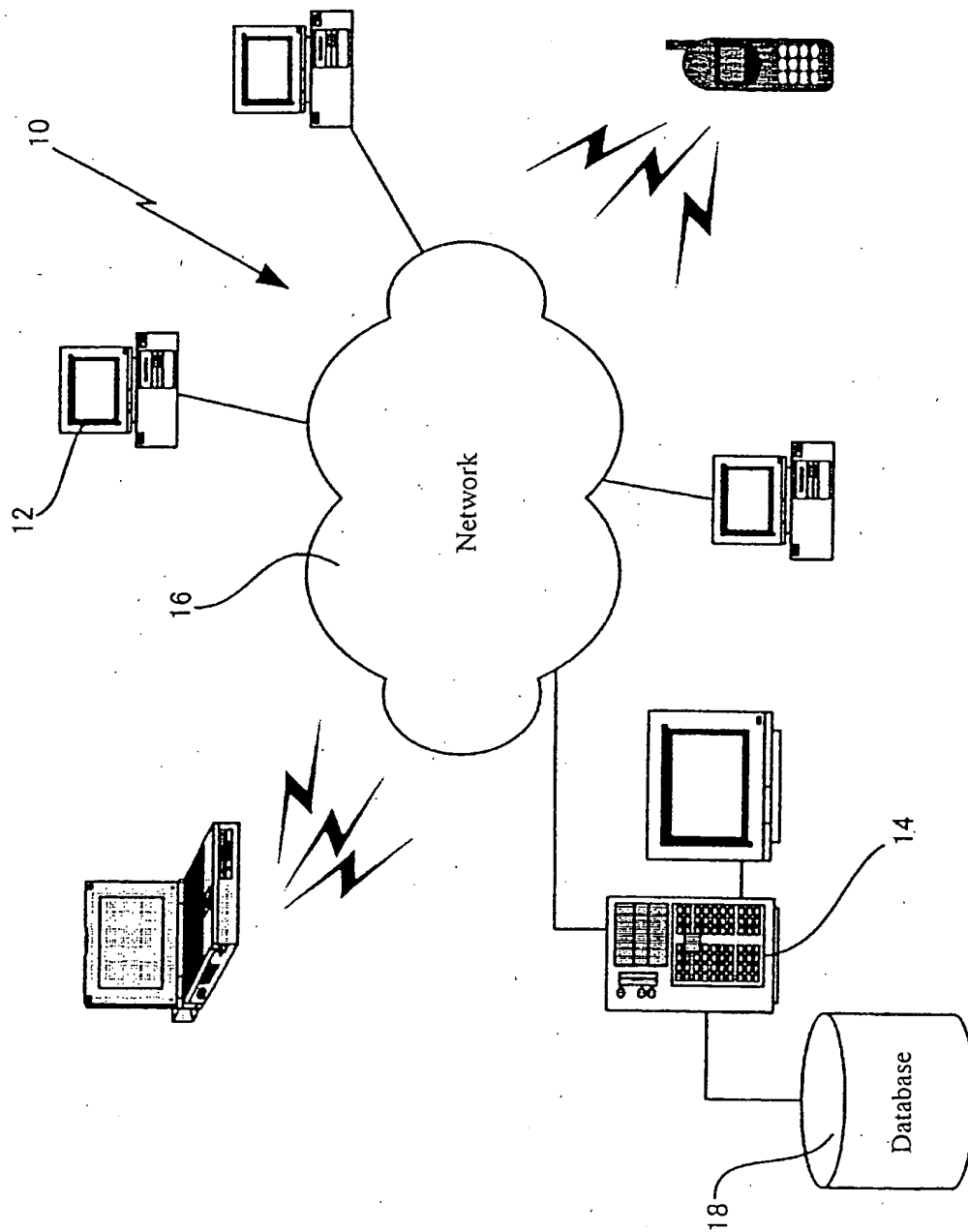


[Document type] Drawing

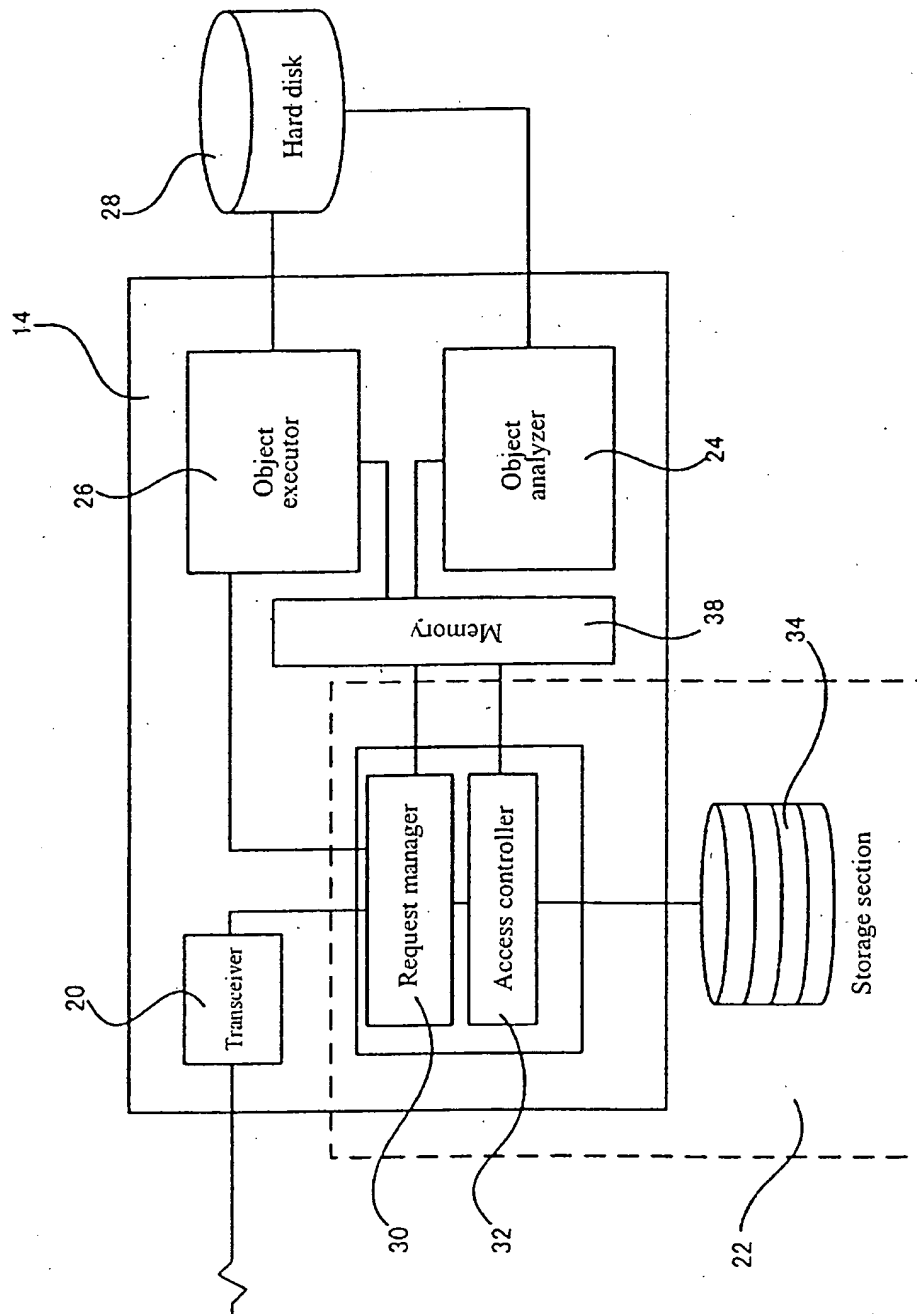
[Figure 1]

(1/23)



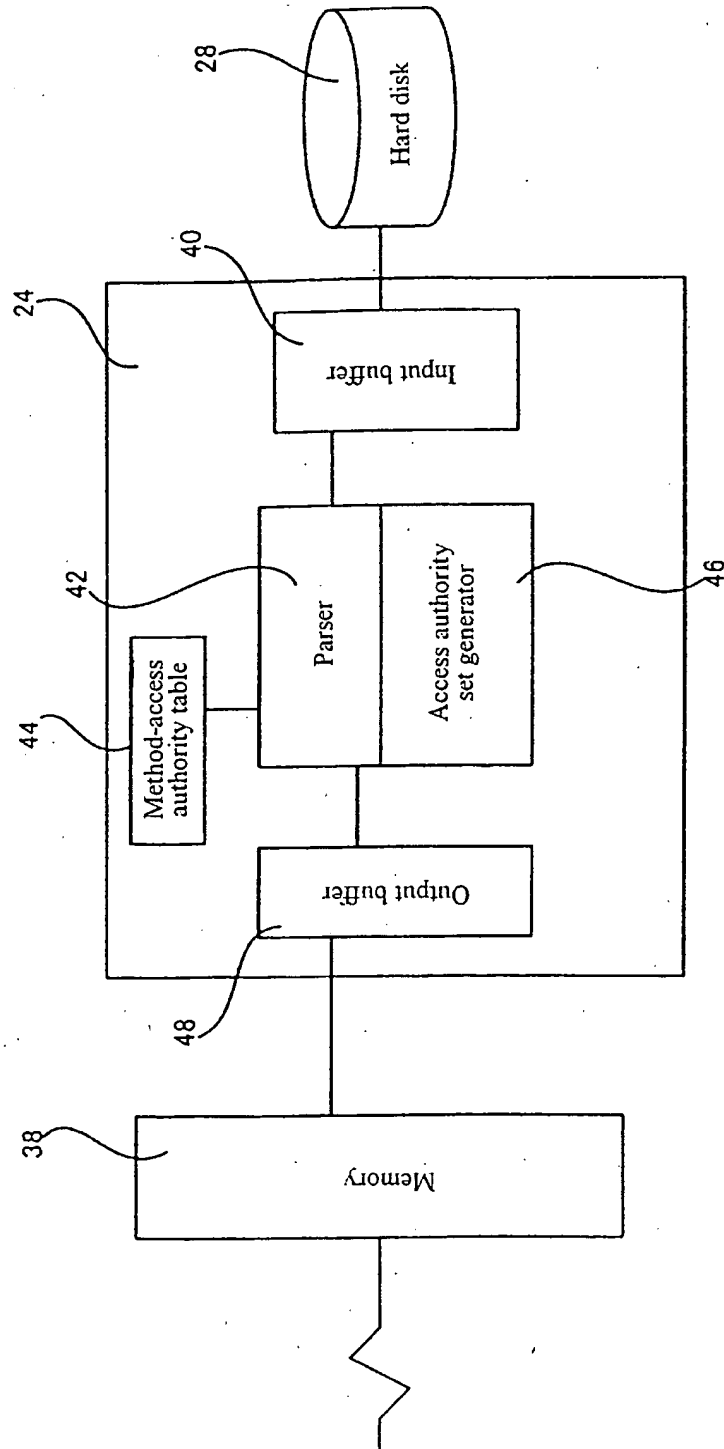
[Figure 2]

(2/23)



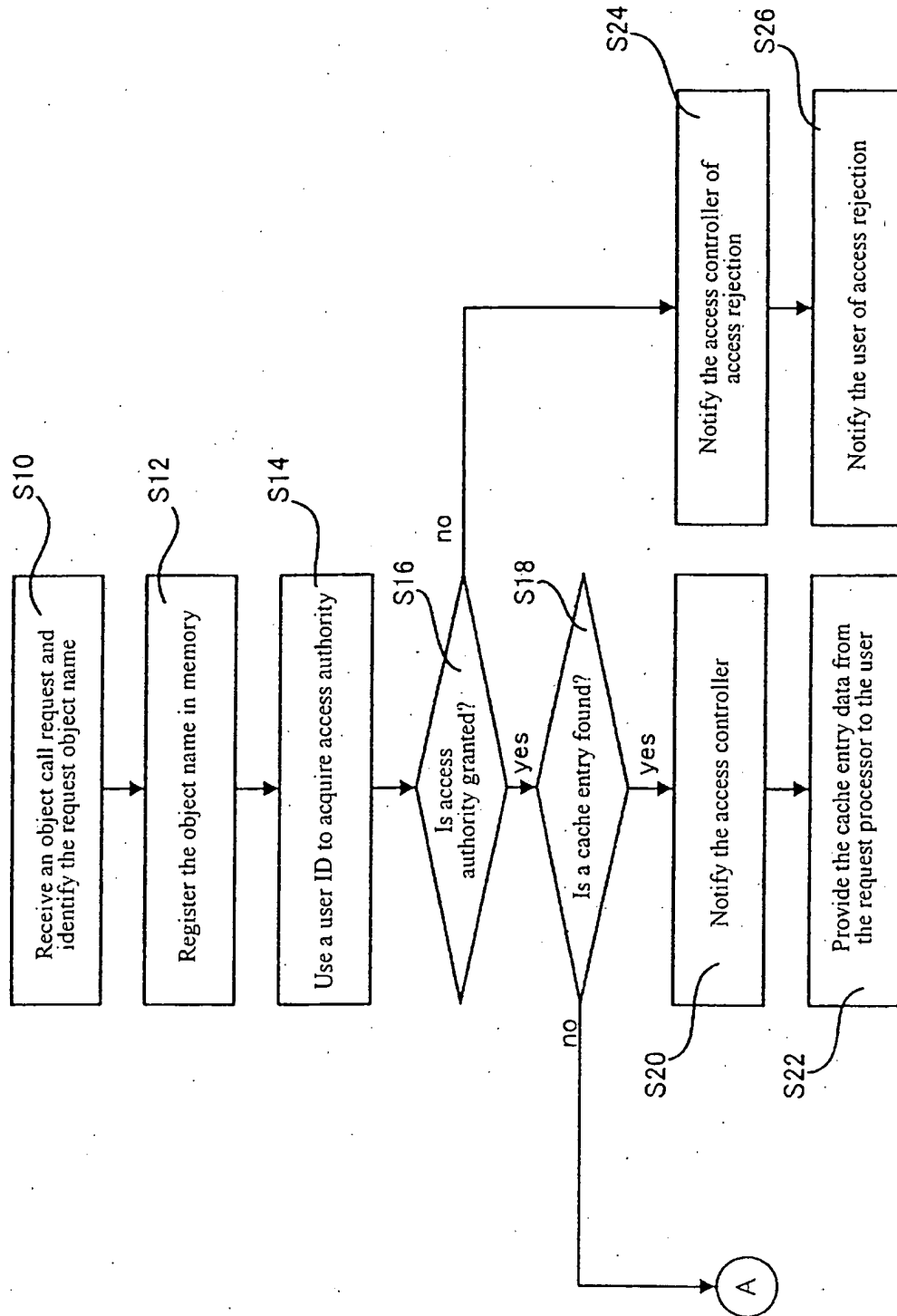
[Figure 3]

(3/23)



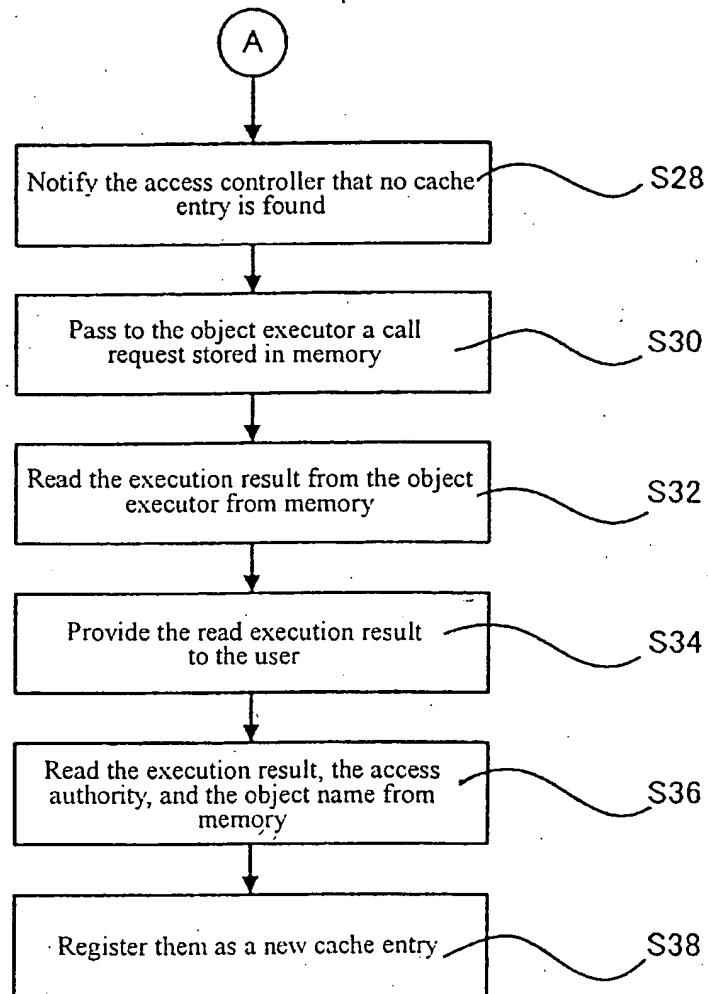
[Figure 4]

(4/23)



[Figure 5]

(5/23)



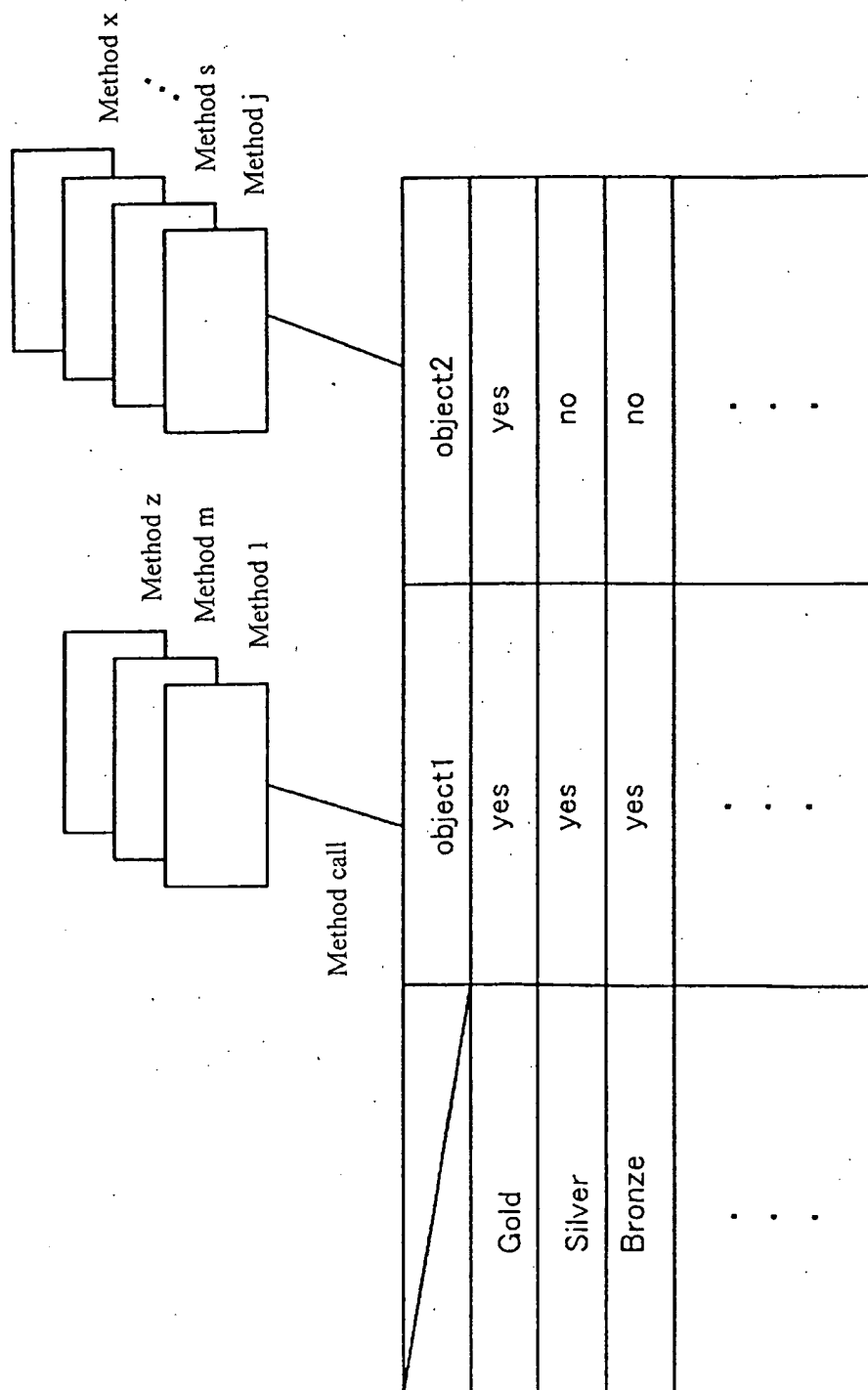
[Figure 6]

(6/23)

User ID	Access authority	
usdxxhnm	gold	A, C, D, ..., X
usboojkn	gold	A, B, M, ..., X
bbiooean	bronz	B, C, M, ..., Y,Z
.	.	.
.	.	.
.	.	.
xjmbiwkma	silver	B, J, M, ..., X,Z
lbn123trl	bronz	D, E, F, ..., O,...

[Figure 7]

(7/23)



[Figure 8]

(8/23)

	Method 1	Method 2	...	Method i
Gold	yes	yes		yes
Silver	yes	no		yes
Bronze	no	no		no
A	yes	yes		yes
B	no	yes		no
C	no	no		no
.	.	.		
.	.	.		
.	.	.		

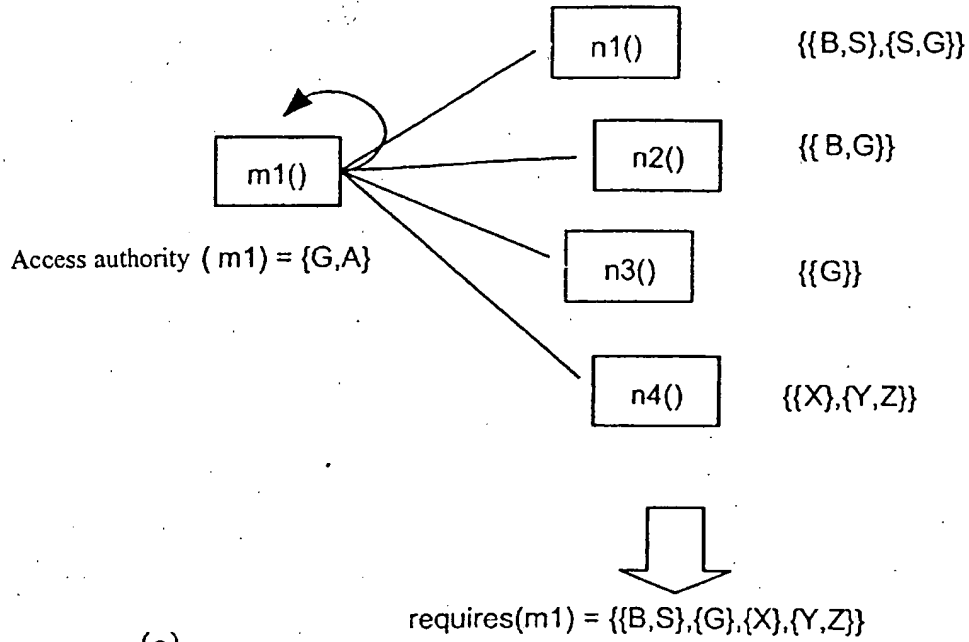
[Figure 9]

(9/23)

Object name	Access authority set	Execution result
getweatherForecast ()	{(G,S), ..., (A)}	Execution result 1
getweatherForecast ()	{(B), (A)}	Execution result 2
getDetailedInfo ()	{(G), ..., (X,Y,Z)}	Execution result 3
getStockRecommendation ()	{(G,B), (S), ..., (Y)}	Execution result 4
getStockRecommendation ()	{(S), (S,B), ..., (Y)}	Execution result 5
...

[Figure 10]

(10/23)



(a)

$$\begin{aligned}
 \text{requires } (m) &\cong \{ \text{permission } (m) \} \oplus \bigcup_i \text{requires } (n_i) \\
 A \oplus B &\cong \{ r \in A \cup B \mid \neg(\exists s \in A \cup B; r < s) \} \\
 r < s &\Leftrightarrow r \cup s = s \wedge r \neq s \\
 \bigcup_i N_i &\cong N_1 \oplus N_2 \oplus \dots \oplus N_n
 \end{aligned}$$

$$\text{unknown } (m) \Rightarrow \text{permission } (m) \cong \emptyset$$

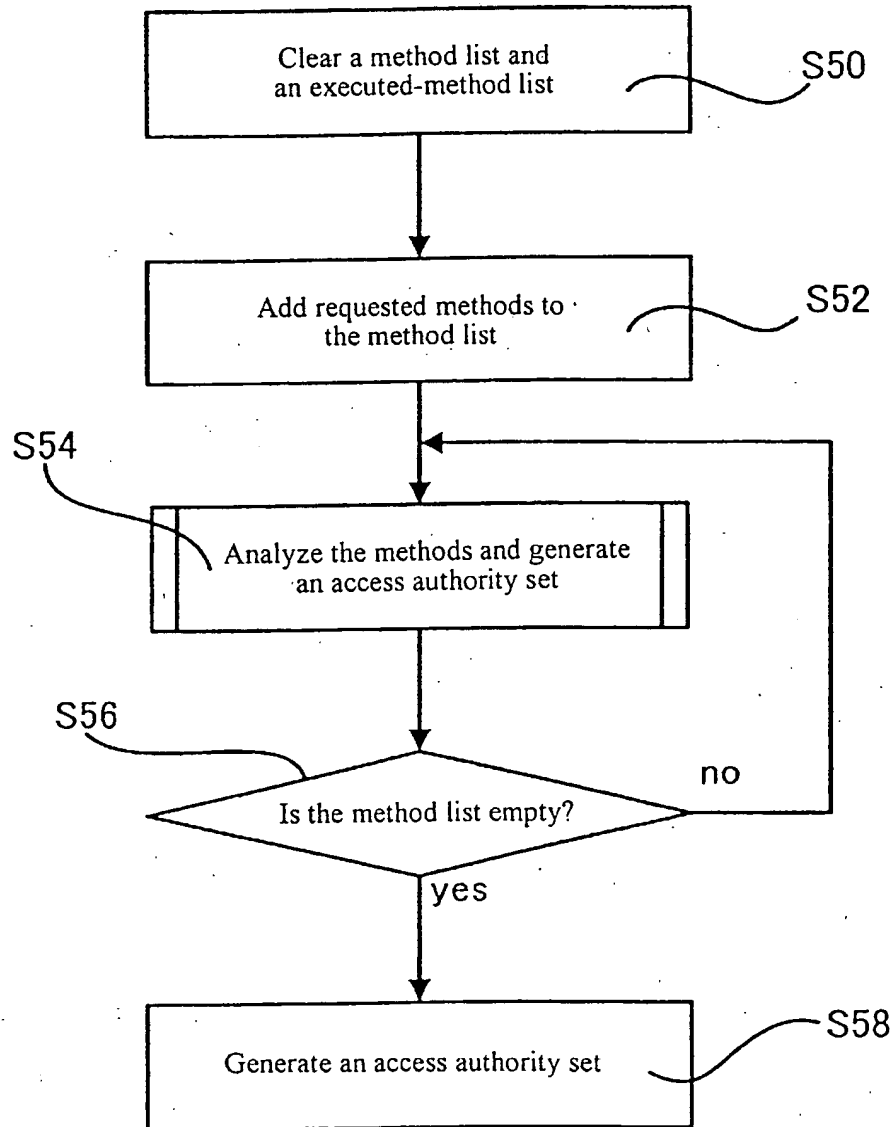
$$\text{safe } (m) \Leftarrow \forall r \in \text{requires } (m); r \cap p \neq \emptyset$$

p := the roles - set of an accessing principal

(b)

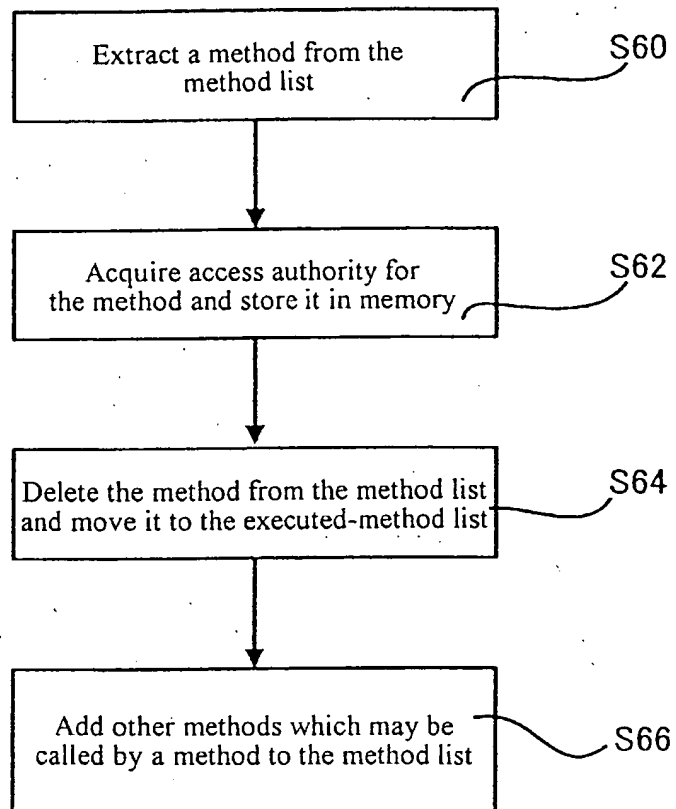
[Figure 11]

(11/23.)



[Figure 12]

(12/23)



[Figure 13]

(13/23)

```

Set<Method> todo-list = {}
Set<Method> done-list = {}
Set<Set<Role>> result = {}

requiredRoles(method)

requiredRoles(Method m) {
    Set<Set<Role>> result = {}
    foreach Method n in depends(m) {
        if (n not in done-list) {
            add n to done-list
            add roles allowed for n to result (maybe by taking an optimized form)
            // may optimize result
            requiredRoles(n)
        }
    }
}

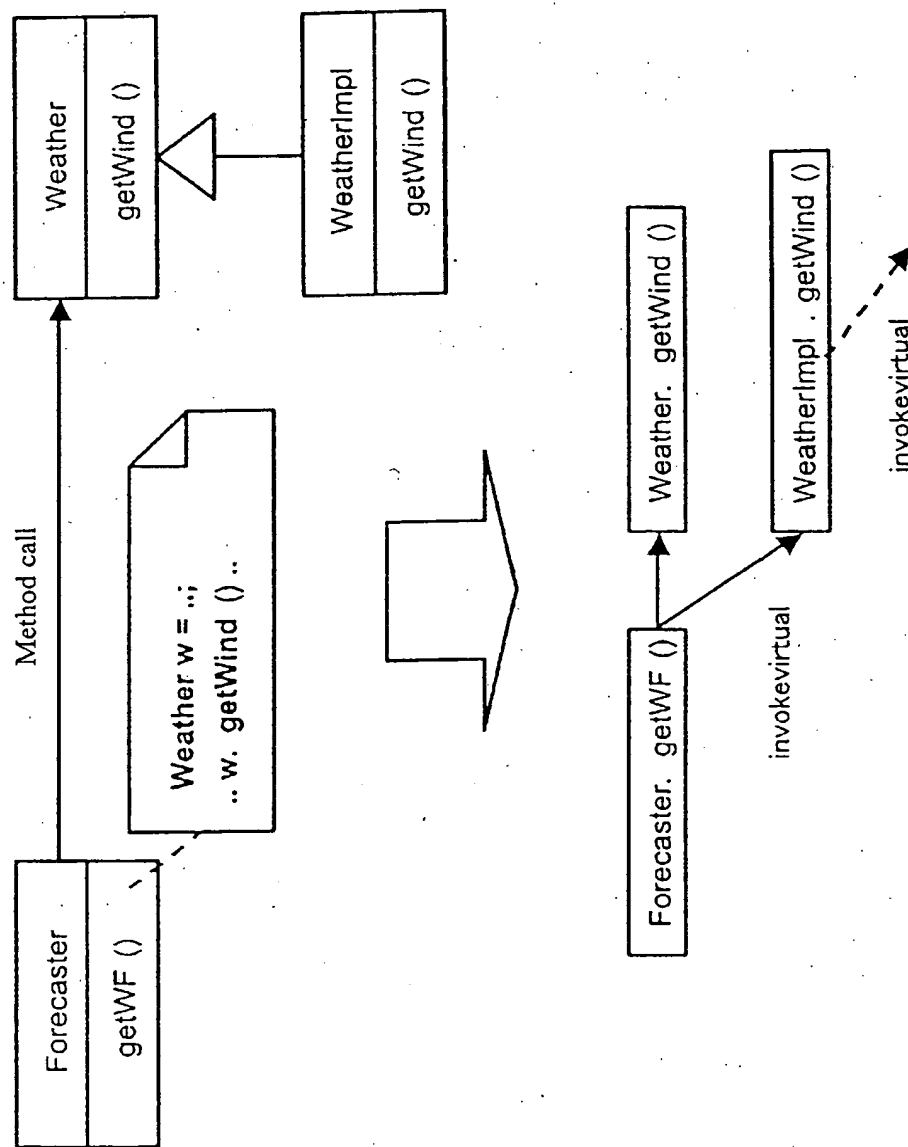
```

Set<Set<Role>> represents a set of a set of Role sets.

The depends() returns all of methods that may be directly invoked from the given method.

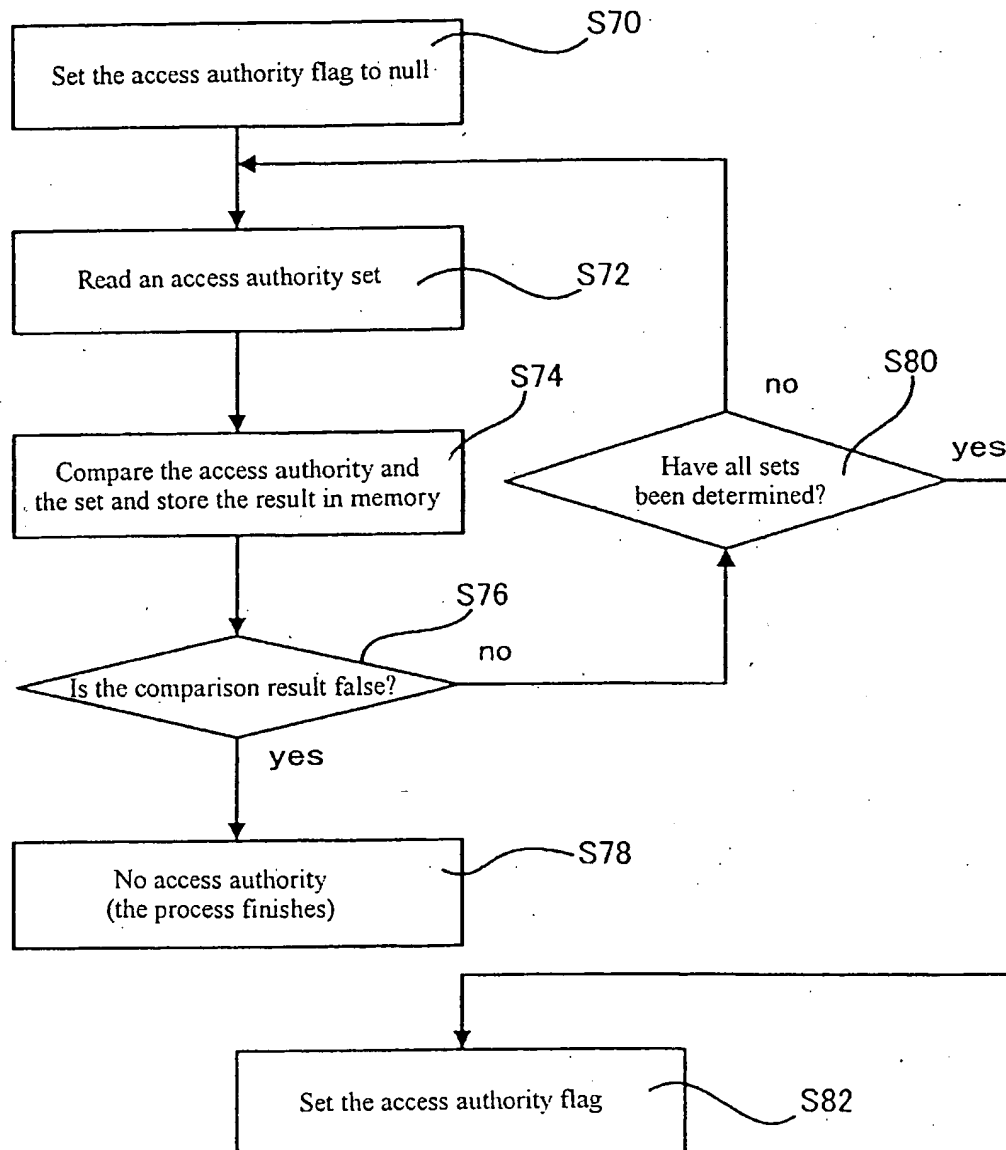
[Figure 14]

(14/23)



[Figure 15]

(15/23)



10/538289

[Figure 16]

(16/23)

```
Principal p
Set<Set<Role>> roleCondition = { (A, B), (B, C), (X, Y, Z) }

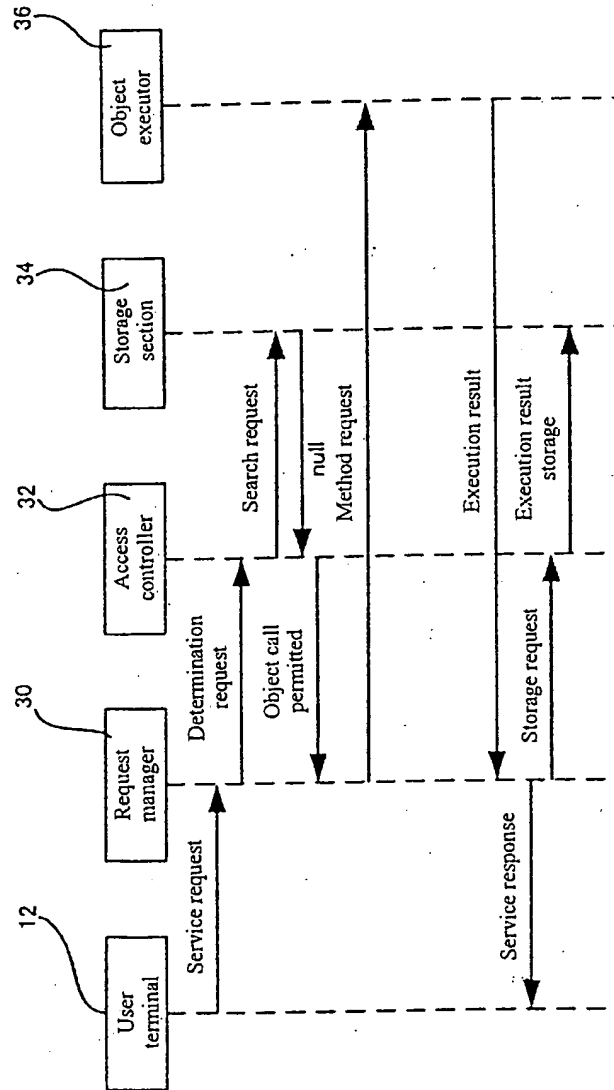
if compliesWith(roleCondition) then success else failure

boolean compliesWith(Set<Set<Role>> roleCondition) {
    foreach Set<Role> allowedRoles in roleCondition {
        if not isInAnyOf(allowedRoles) return false
    }
    return true
}

boolean isInAnyOf(Set<Role> allowedRoles) {
    foreach Role role in allowedRoles {
        if p in role then return true
    }
    return false
}
```

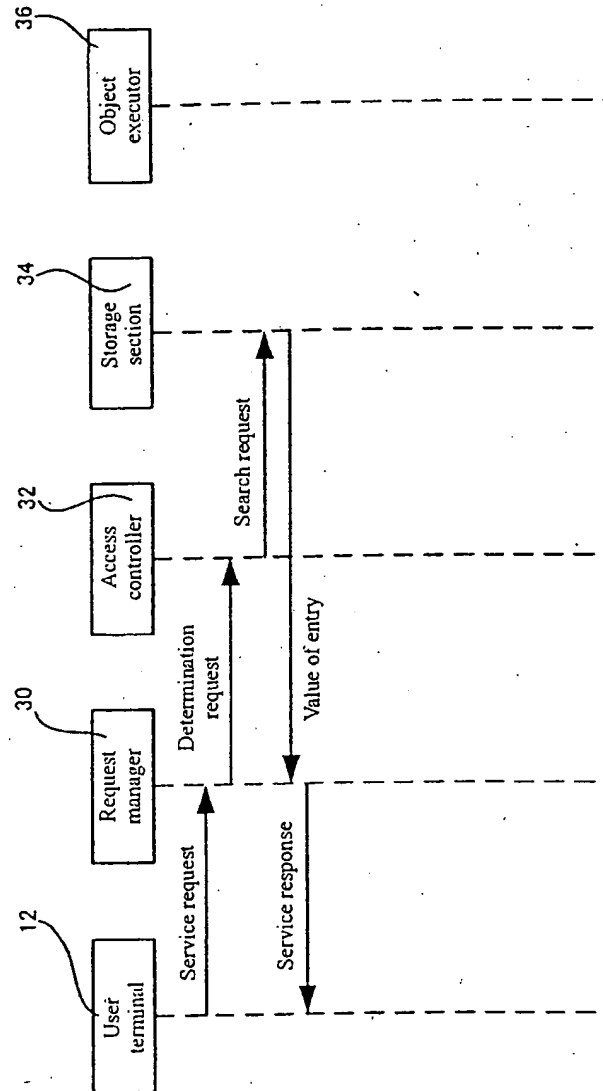

[Figure 17]

(17/23)



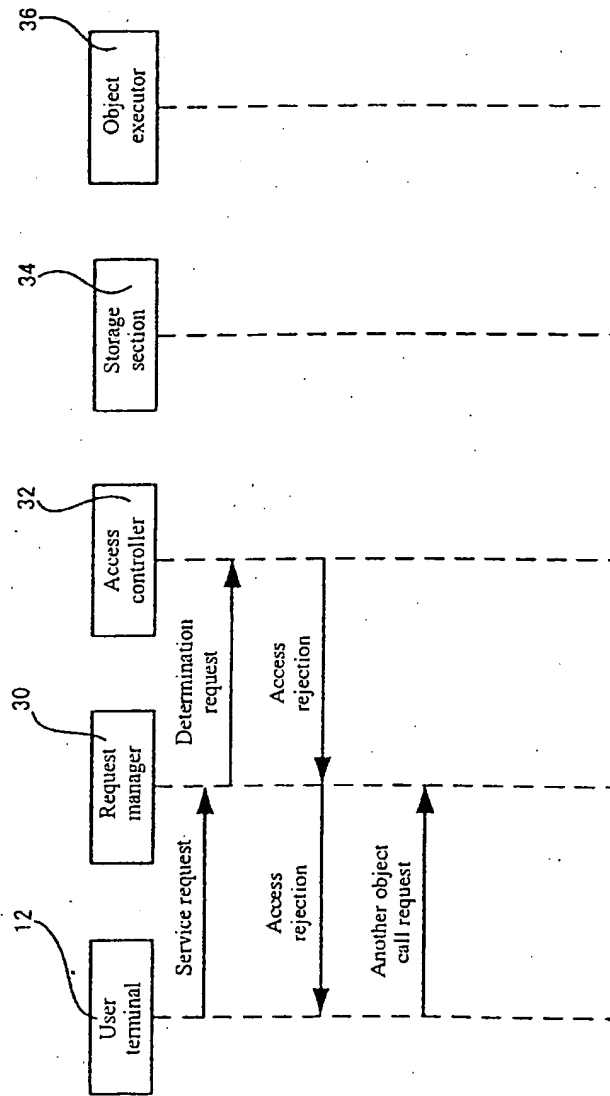
[Figure 18]

(18/23)



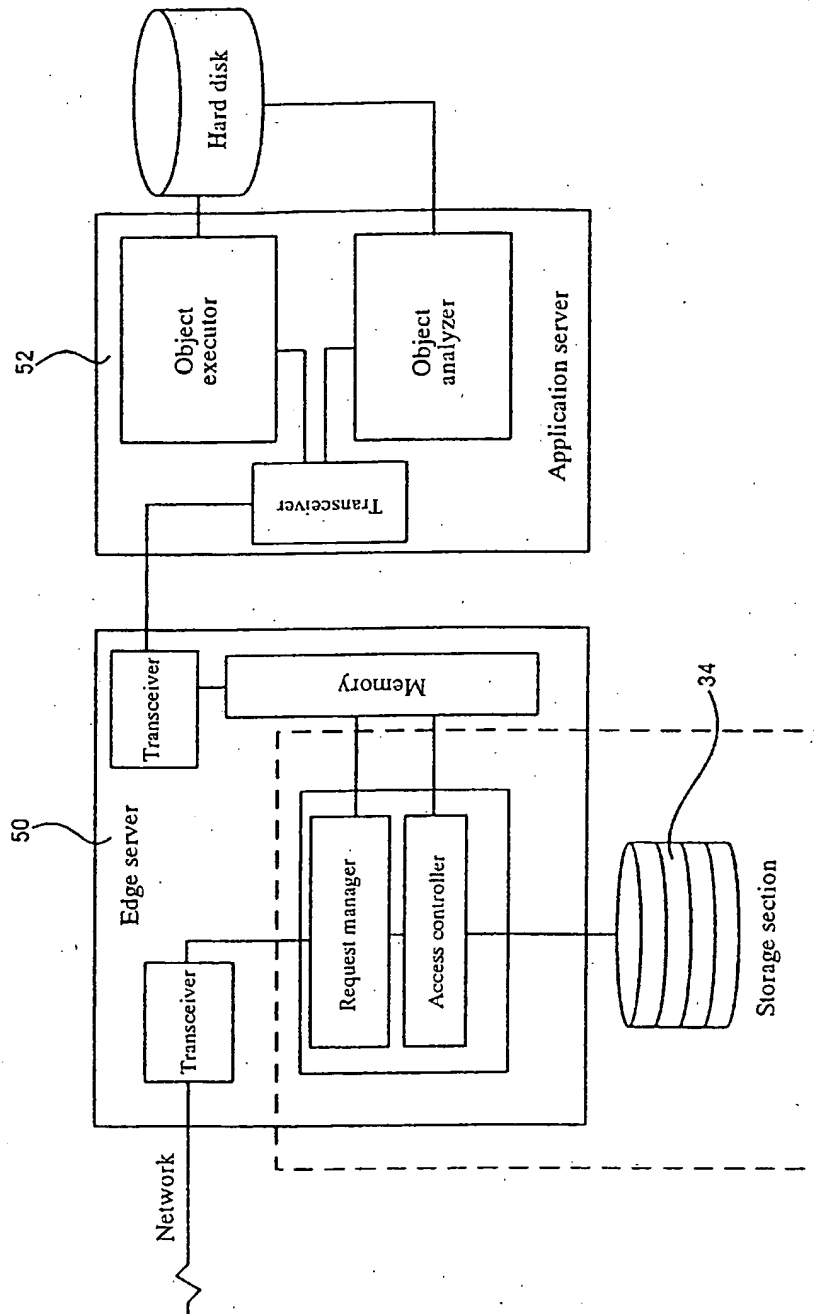
[Figure 19]

(19/23)



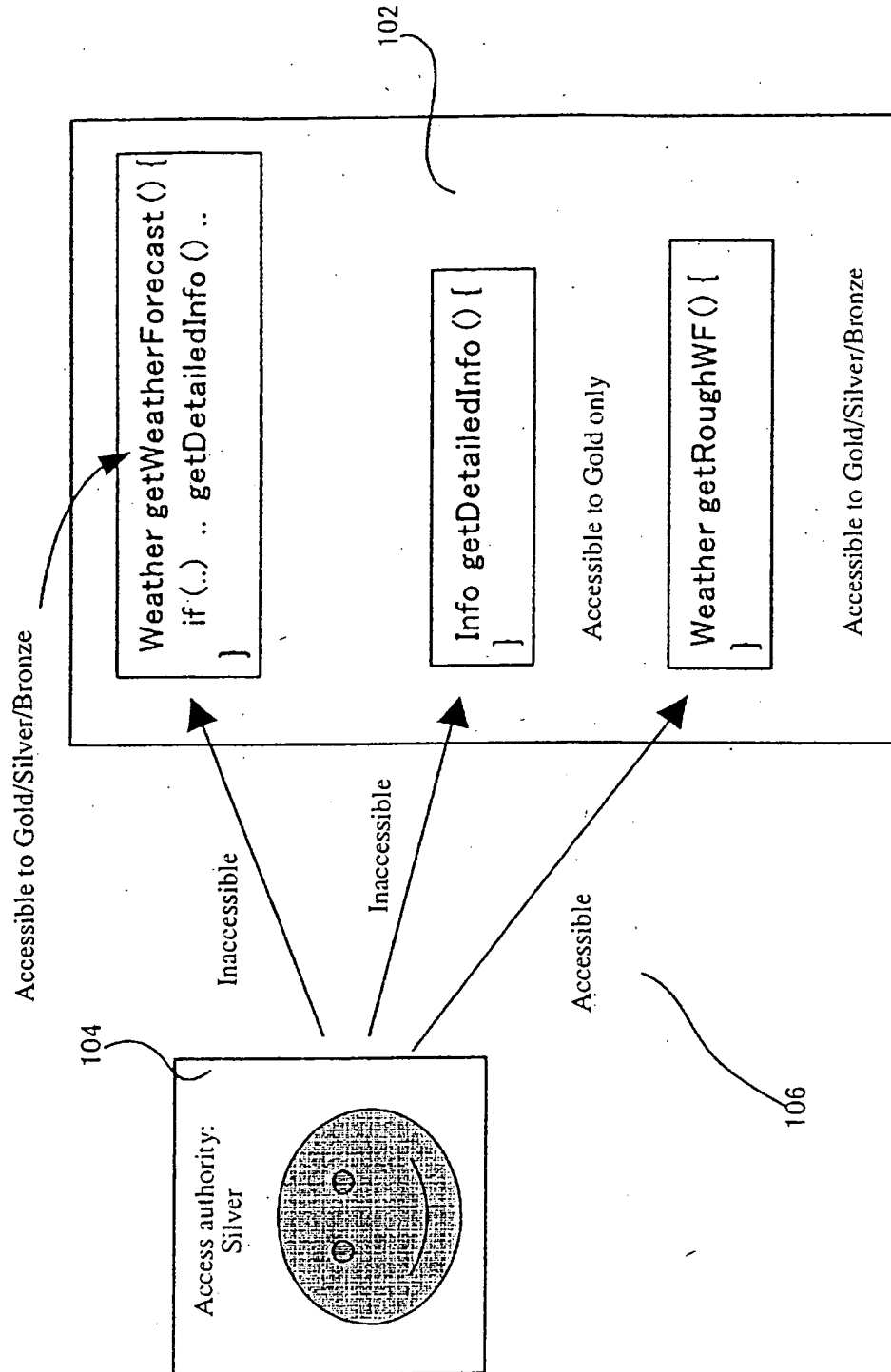
[Figure 20]

(20/23)



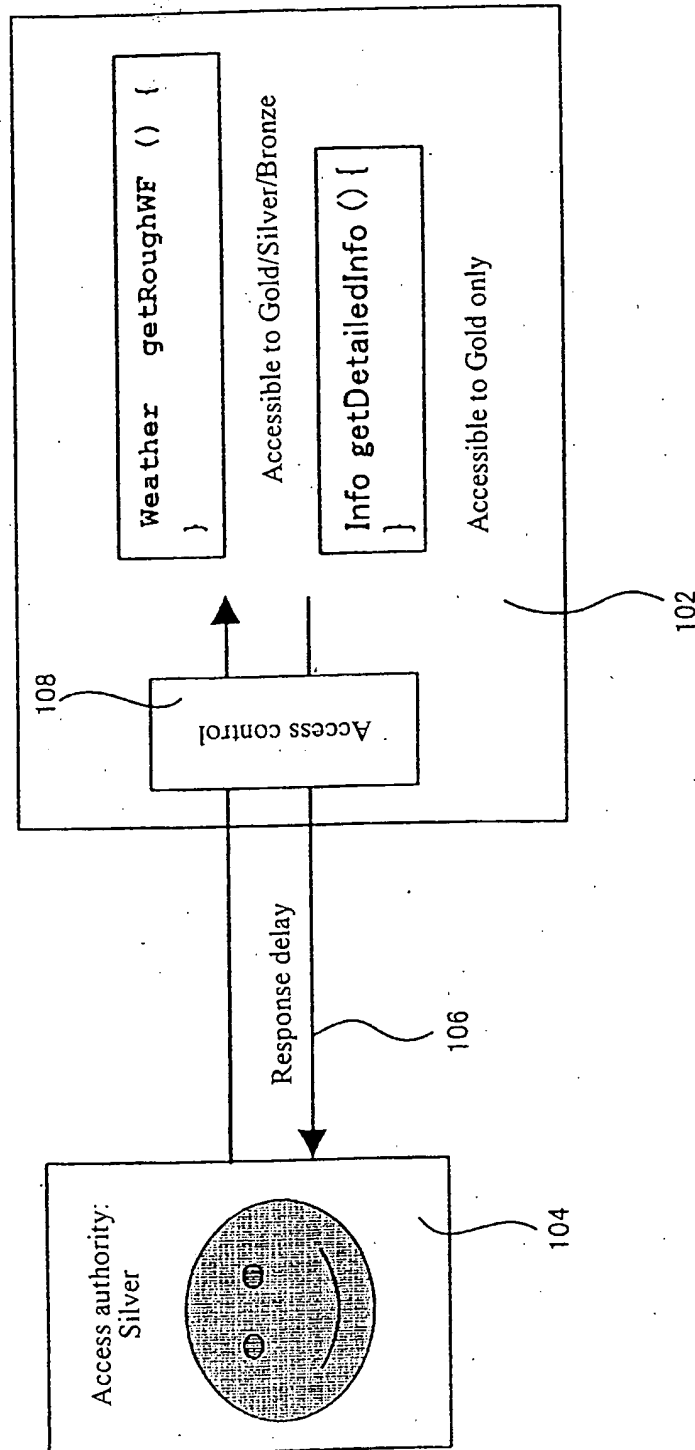
[Figure 21]

(21/23)



[Figure 22]

(22/23)



[Figure 23]

(23/23)

